

Bug-Proof Lesson Plan

YOUR NAME: Jennifer Bailey	
Pick a lesson from your unit in Dr. Grace's class. Write a short summary of that lesson plan. Be sure to describe what technology you plan for your students (and you) to use:	Lesson 2: Lesson 2 has students learning the different kinds of phrases used in sentences (noun, verb, adverbial, etc.) as well as gets them thinking about the uses of language in life and what life would be like without language rules. They will make glogster posters about the content, and the final product is a ComicLife where the students can use drawing tools online to create the images.
<i>GNAT</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is a temporary problem/issue that could happen to your equipment (the teacher's computer) that would affect your plan. The technology might get fixed before your lesson is over, but might not. What "bug" did you pick:	Glogster is not working/ internet is out/ Glogster is for some reason inaccessible.
What could you do that would allow the learning to continue without the technology or in a modified way?	Students could create physical posters that could be hung in the room or on the board for their presentations. They could find their information from print sources instead of online.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would need to have art supplies as well as print resources that the students could get their information from such as Grammar Girl books. We could also go to the library.
<i>BLACK FLY</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is an all-day problem/issue that could happen to you or your students' equipment that would affect your plan. What "bug" did you pick:	Storyboardthat.com is not working/internet is not working (the site is, for one reason or another, inaccessible).
What could you do that would allow the learning to continue without the technology or in a modified way?	Students could use another drawing tool online or as a separate computer program to create the drawings and images for the comic. If the internet is not working, then students could work on the script for the first part and

	start once the internet came back/finish it at home.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	I would need a list of usable drawing tools online (if the internet is working). Otherwise the students would only need their graphic organizer and possibly some blank paper.
<i>DEADLY ASIAN HORNET</i>	
Look at the class list of possible problems and pick one (or make up your own) that is something that is a multi-day problem/issue that could happen to you and your students' equipment that would affect your plan. What "bug" did you pick:	ComicLife program will not work for some reason or free trials will not download/are not allowed to be downloaded.
What could you do that would allow the learning to continue without the technology or in a modified way?	If storyboardthat.com still works, we could have those panels be the completed version and remove the ComicLife portion (at least for now). If not: we could hand draw the comic; we could work on the script and storyboard in class and have students finish up at home; we could use magazines to create pictures and characters instead.
What do you need to do ahead of time so that plan could be carried out? (Do you need handouts? Other materials? ...)	For the last option I would need access to scrap magazines, which I could simply keep a stash of in the room anyway for projects like this or try an art teacher/supply area. Everything else could pretty much be done without much fuss.